

# LLVM Backend for VRL

Maximizing Performance by  
Eliminating Runtime Overhead

January 2022

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Software Engineer, Vector



DATADOG

# VRL Architecture Overview

How to get from VRL program text to expression tree with defined semantics?

Program Text

Tokens

AST

Expression Tree

Result





# VRL Architecture Overview

```
if .status == 200 {  
    .message = "ok"  
}
```

Program Text

Tokens

AST

Expression Tree

Result



# VRL Architecture Overview

```
if [.status == 200 {  
  .message = "ok"  
}
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# VRL Architecture Overview

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if .status == 200 {  
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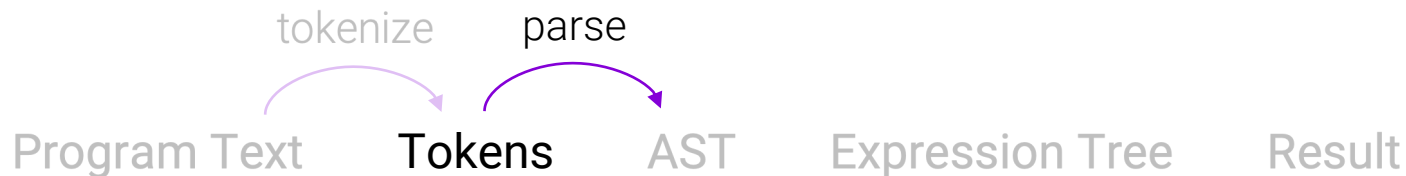
```
If Dot Identifier("status") Operator("==") IntegerLiteral(200) LBrace  
    Dot Identifier("message") Equals StringLiteral("ok")  
RBrace
```



# VRL Architecture Overview

```
if .status == 200 {  
    .message = "ok"  
}
```

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If Dot Identifier("status") Operator("==") IntegerLiteral(200 LBrace  
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Expr  
|  
IfStatement

# VRL Architecture Overview

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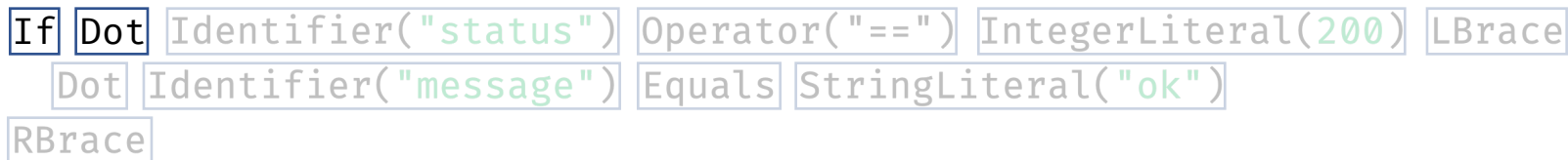
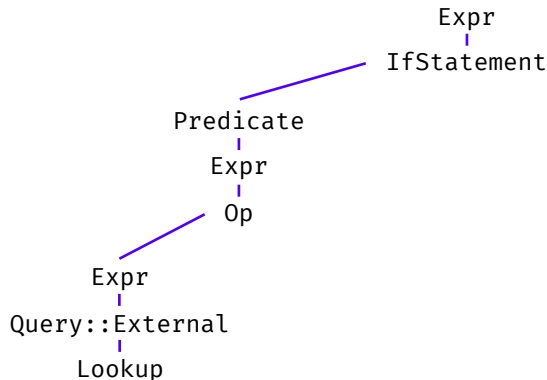


Program Text      Tokens      AST      Expression Tree      Result

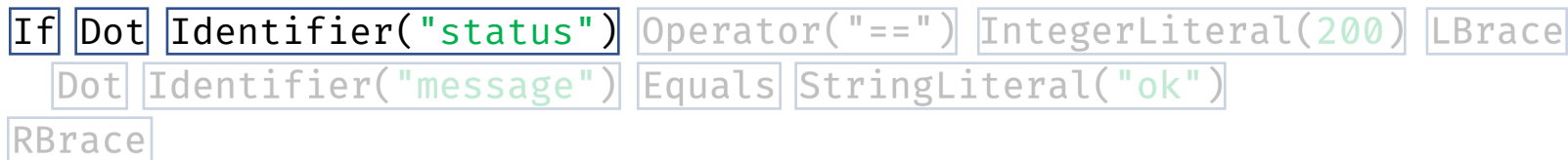
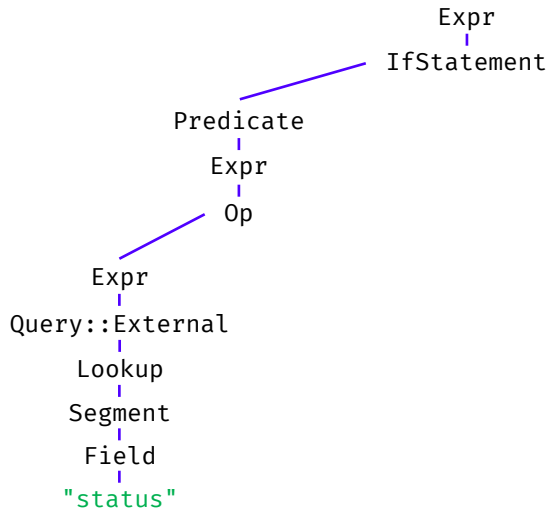




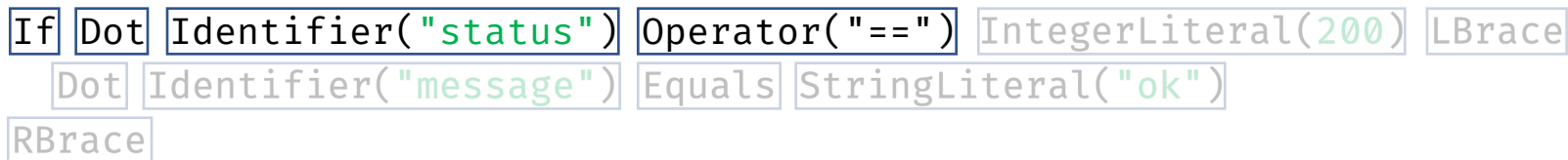
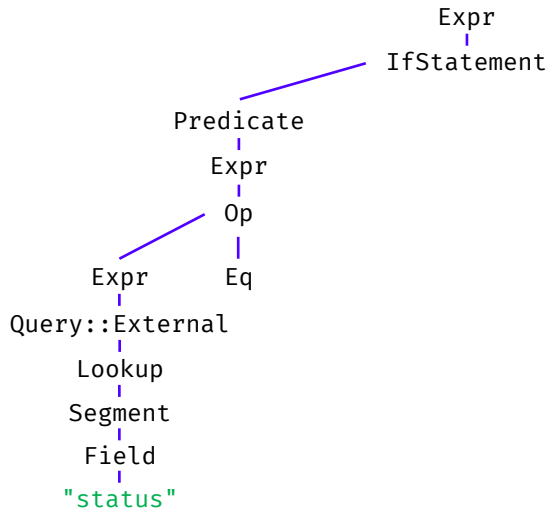
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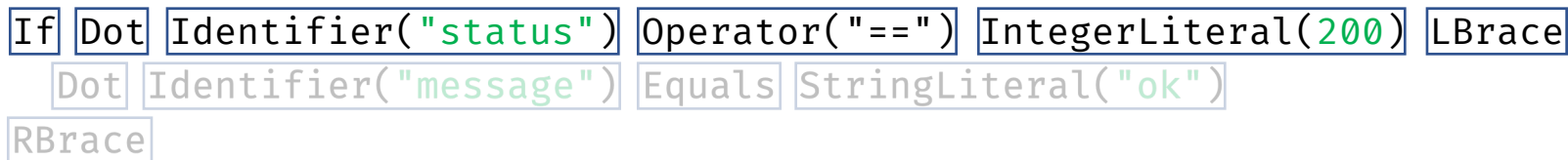
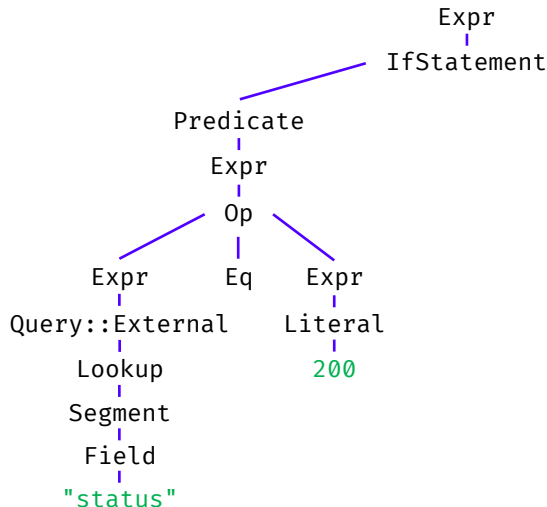
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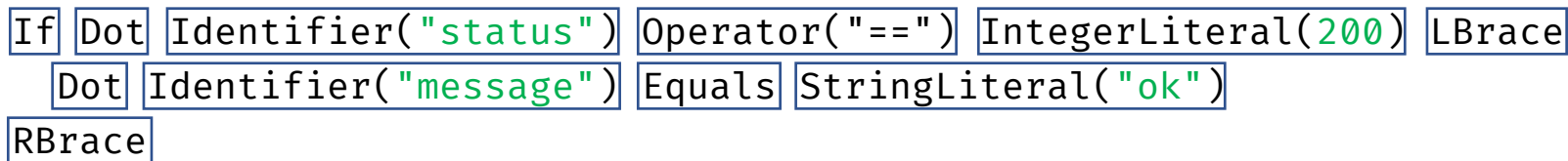
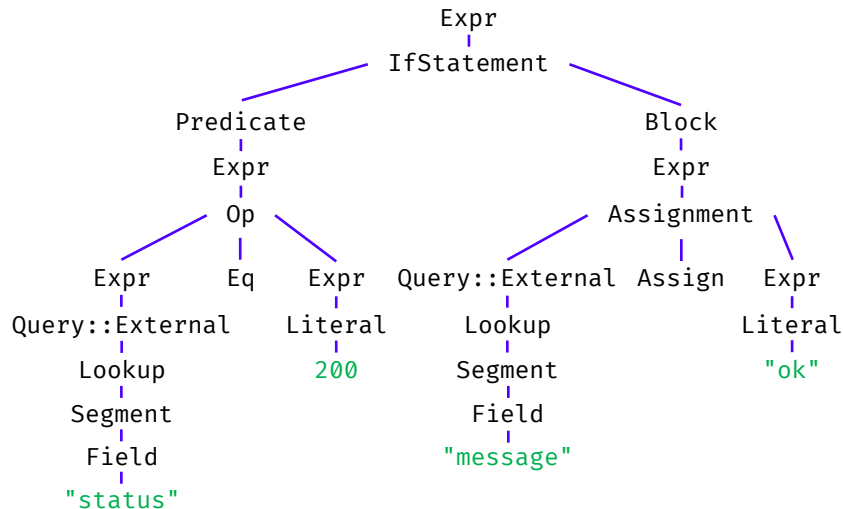
# VRL Architecture Overview



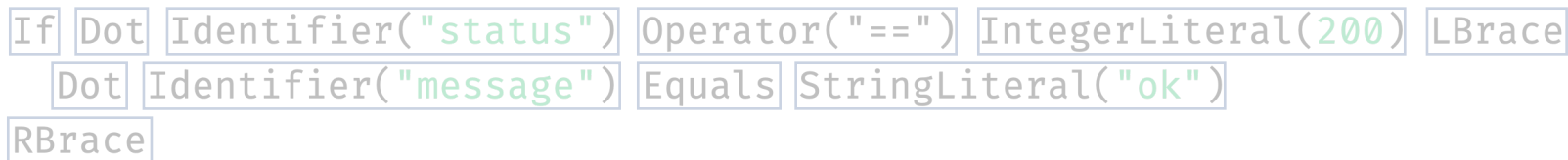
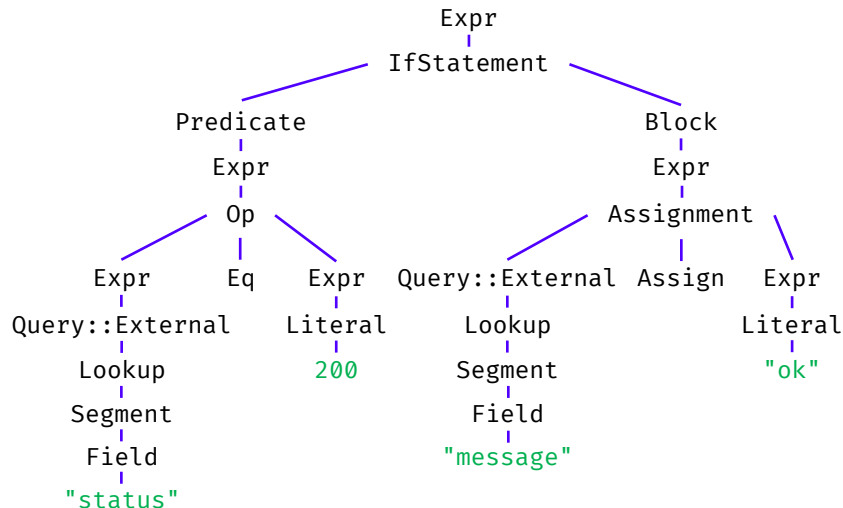
# VRL Architecture Overview



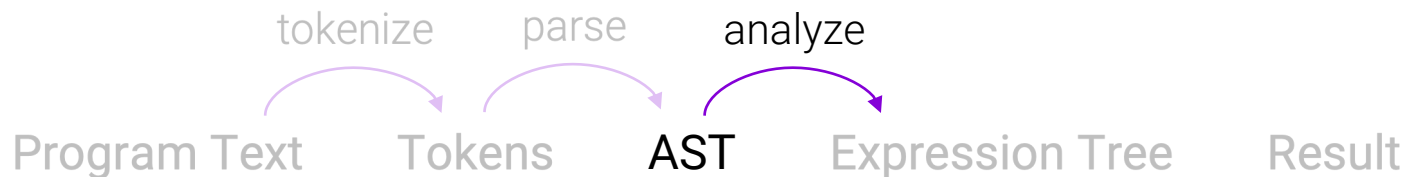
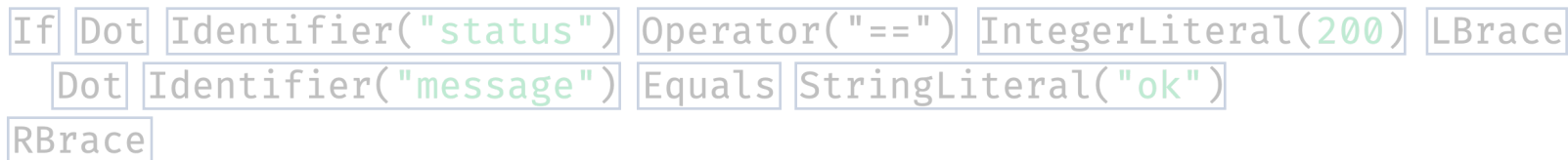
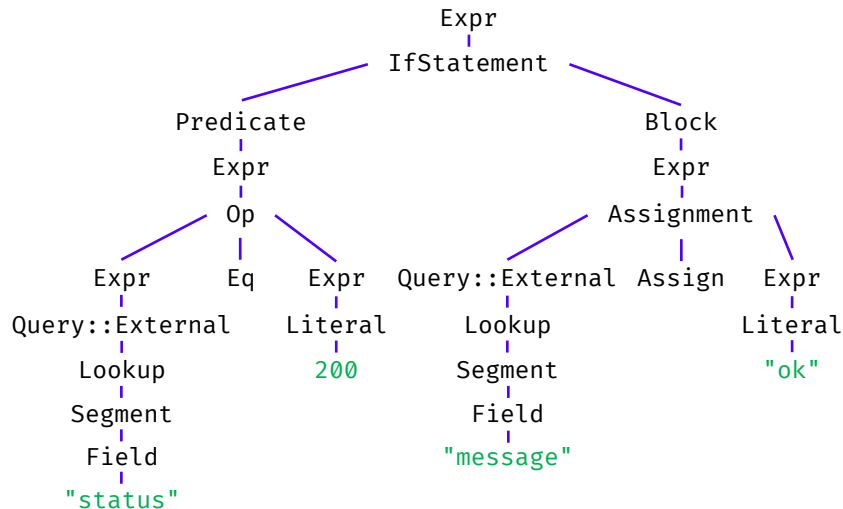
# VRL Architecture Overview



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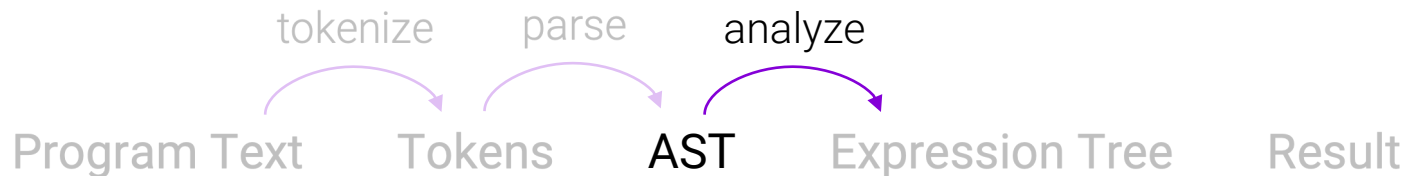
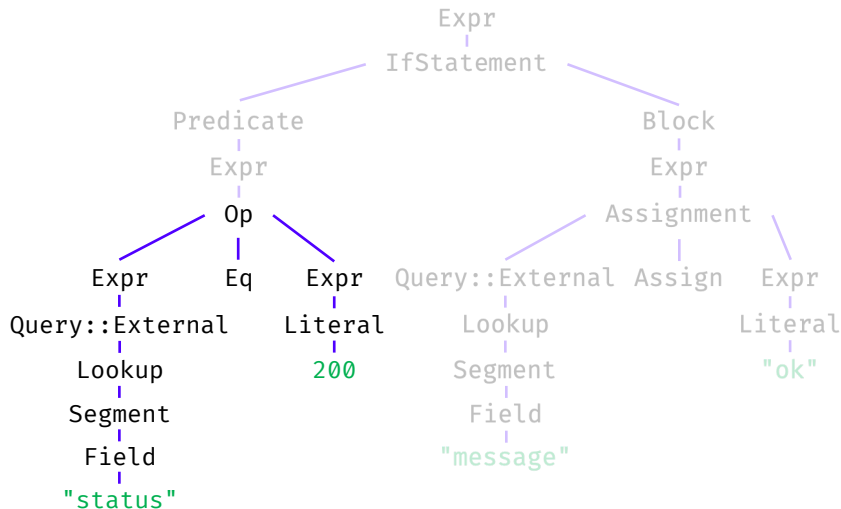


# VRL Architecture Overview



# VRL Architecture Overview

Are operand types comparable?

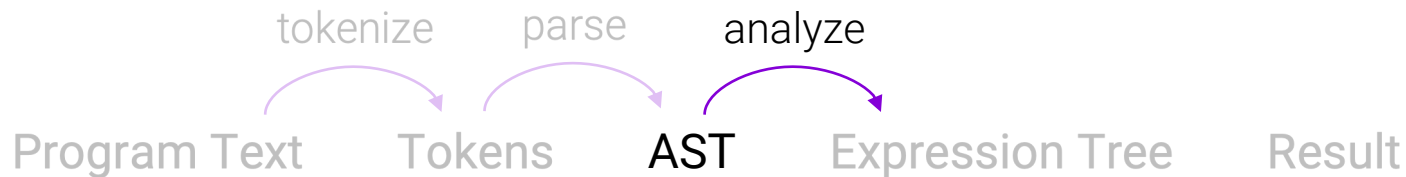
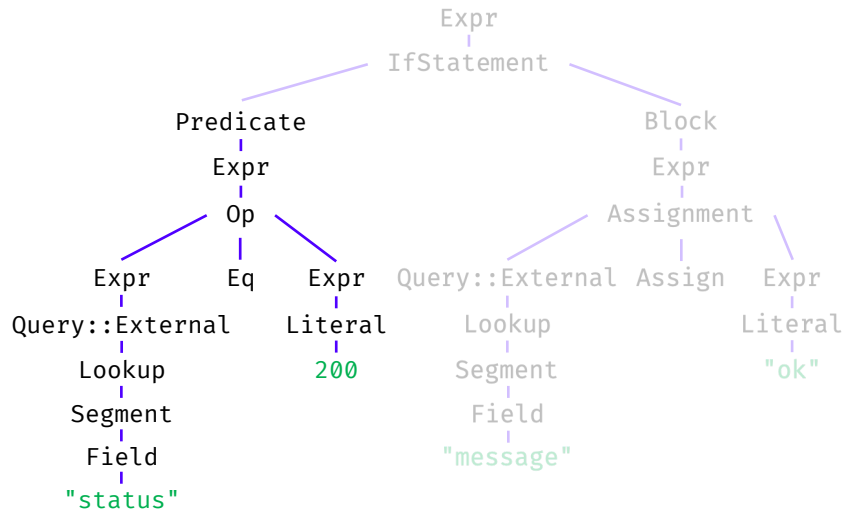




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Are operand types comparable?

Is predicate boolean?

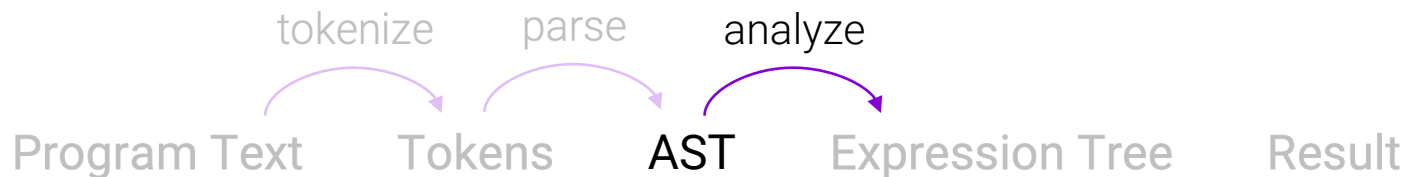
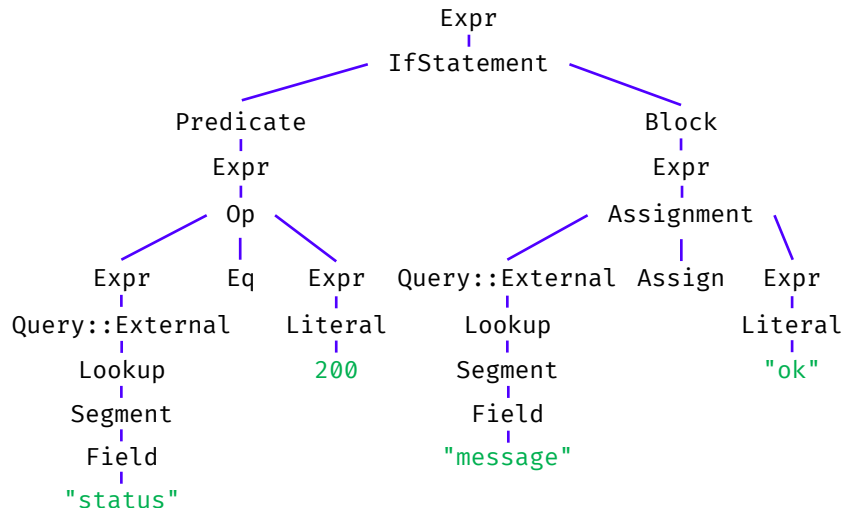


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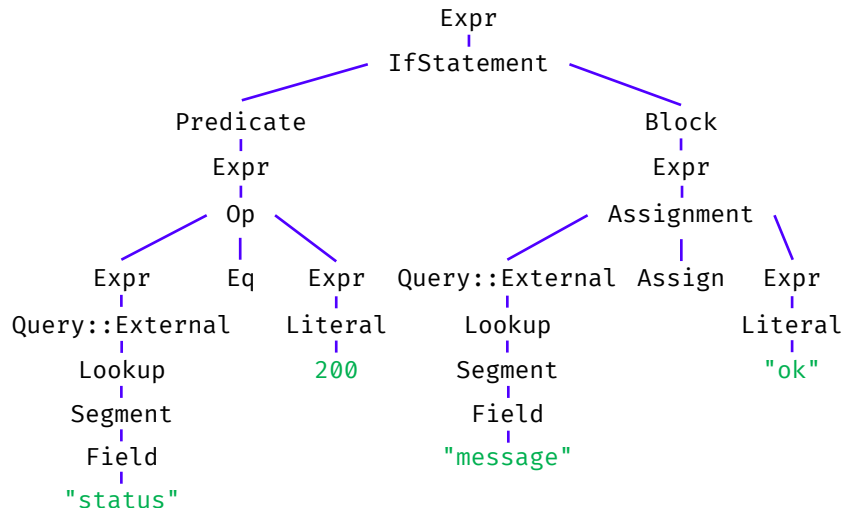


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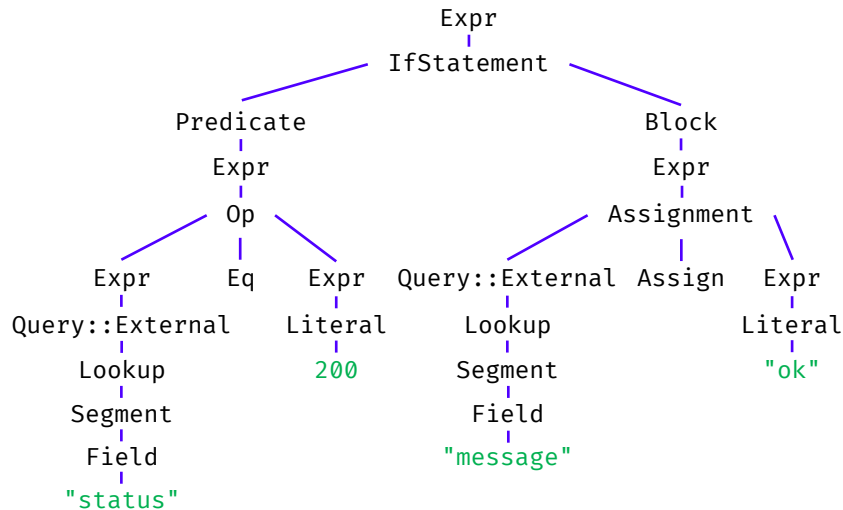


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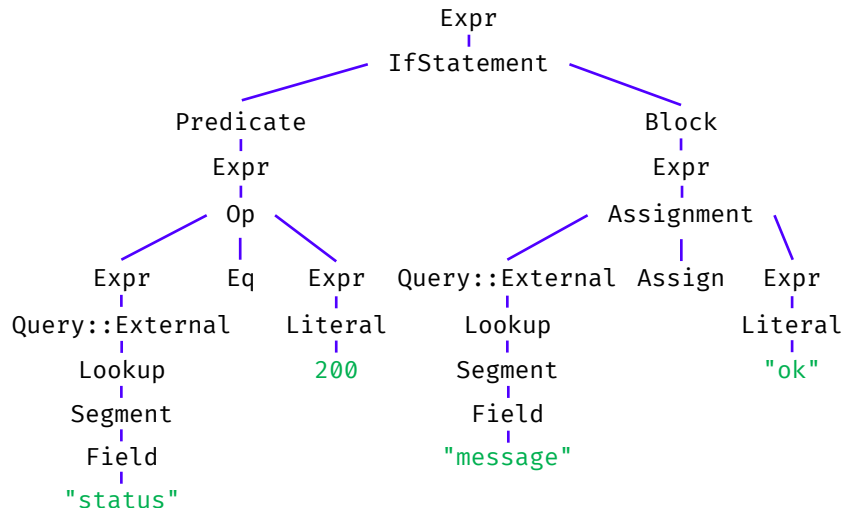
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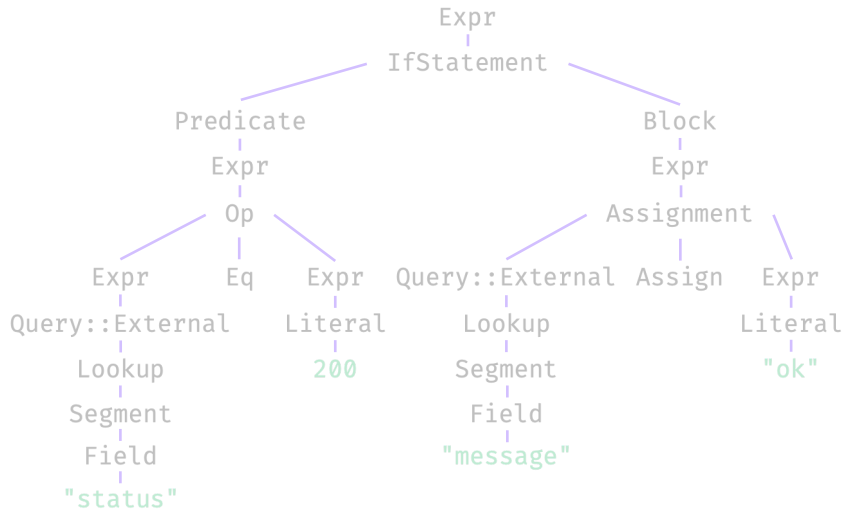


How to evaluate expression tree?





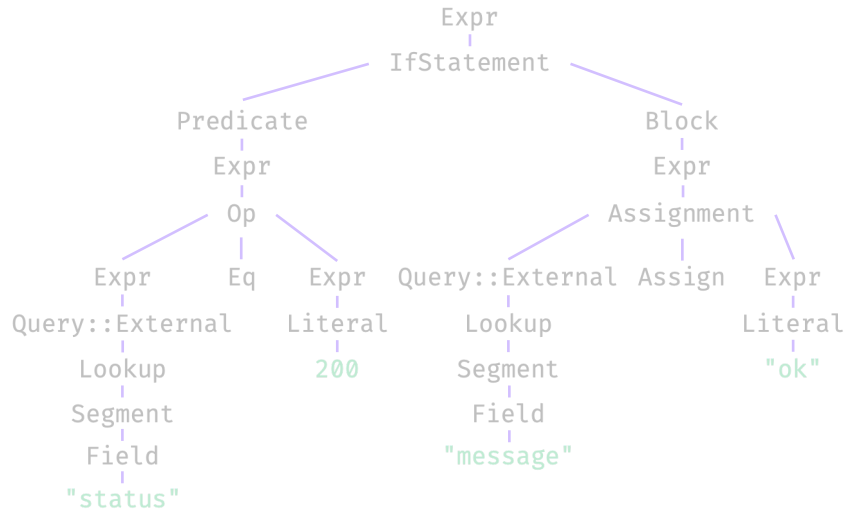
# VRL Execution Model – Expression Traversal



```
pub trait Expression {
    fn resolve(&self, ctx: &mut Context) -> Resolved;
}
```



# VRL Execution Model – Expression Traversal



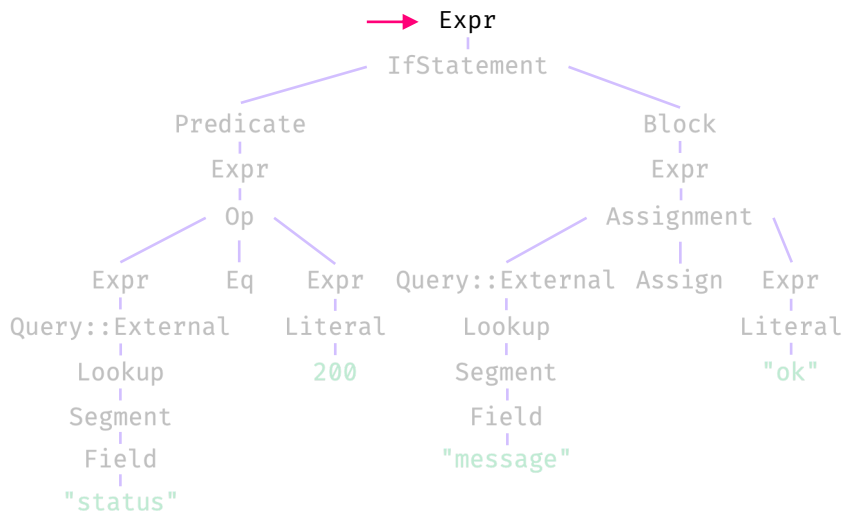
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pub trait Expression {
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}
```

Input: { "status": 400 }





# VRL Execution Model – Expression Traversal



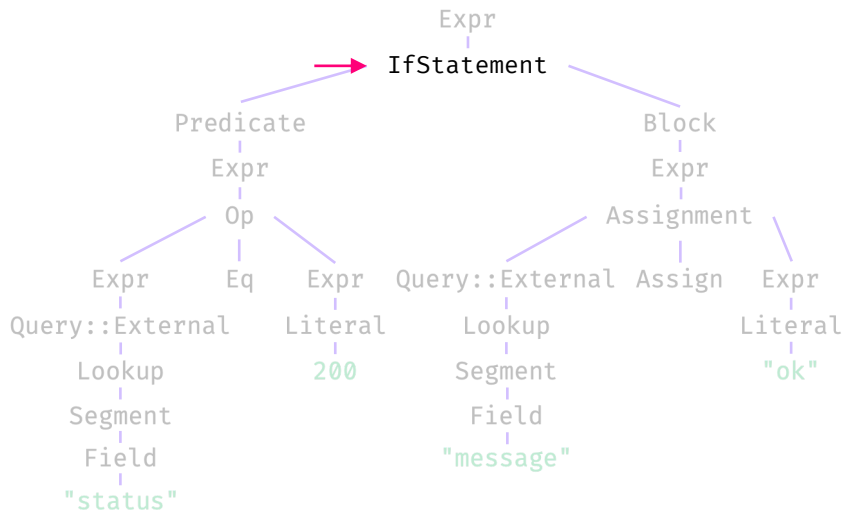
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pub trait Expression {
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```

```
impl Expression for Expr {
    fn resolve(&self, ctx: &mut Context) -> Resolved {
        ...
    }
}
```

Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



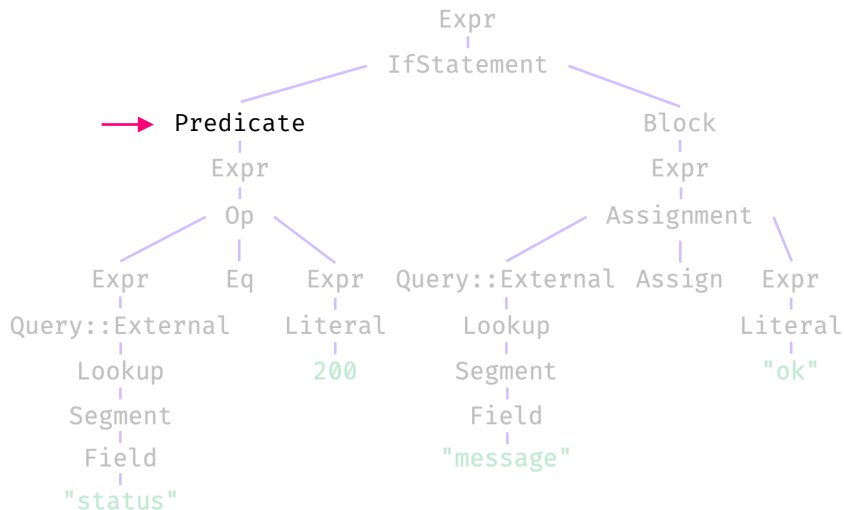
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pub trait Expression {
    fn resolve(&self, ctx: &mut Context) -> Resolved;
}
```

```
impl Expression for IfStatement {
    fn resolve(&self, ctx: &mut Context) -> Resolved {
        ...
    }
}
```

Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



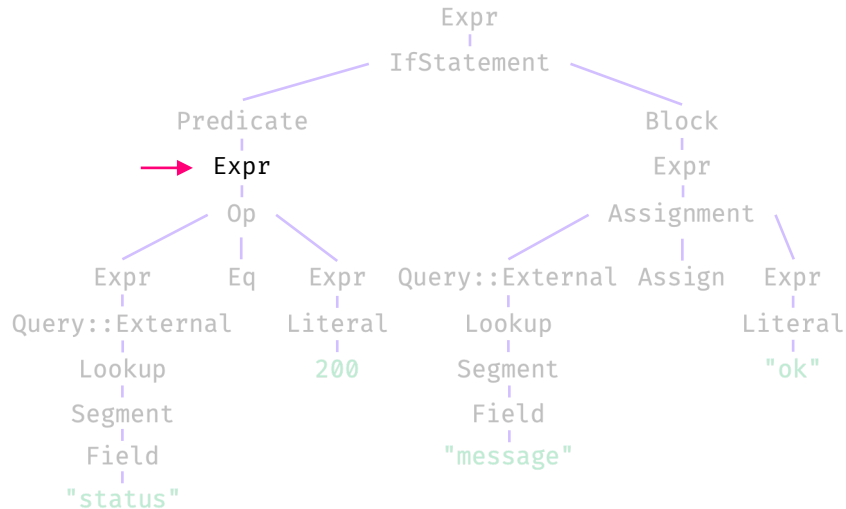
```
pub trait Expression {
    fn resolve(&self, ctx: &mut Context) -> Resolved;
}
```

```
impl Expression for Predicate {
    fn resolve(&self, ctx: &mut Context) -> Resolved {
        ...
    }
}
```

Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



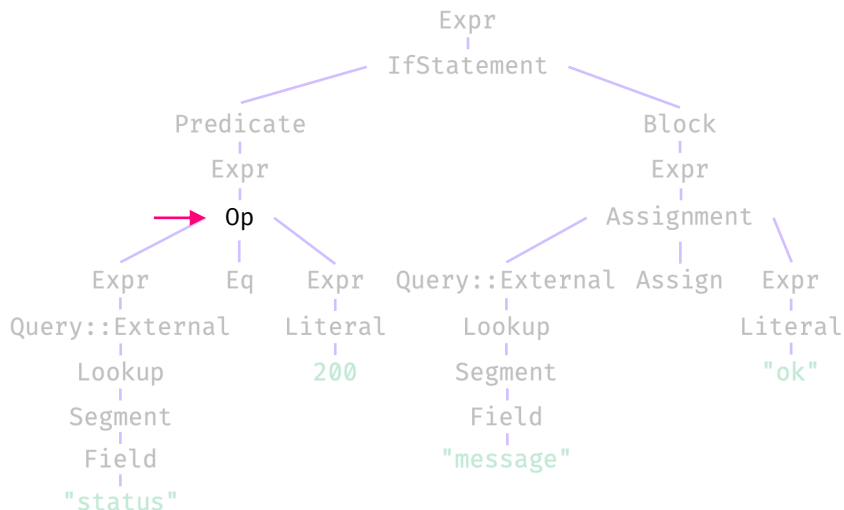
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    fn resolve(&self, ctx: &mut Context) -> Resolved {
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```

Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



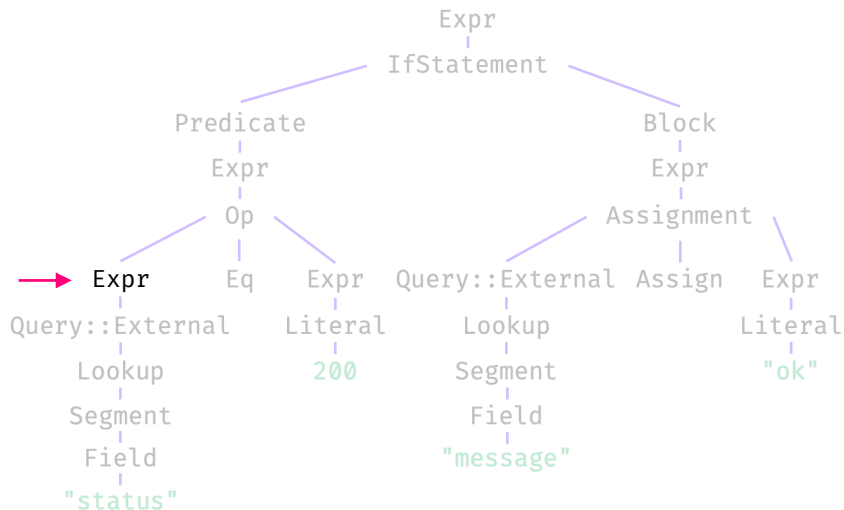
```
pub trait Expression {
    fn resolve(&self, ctx: &mut Context) -> Resolved;
}
```

```
impl Expression for Op {
    fn resolve(&self, ctx: &mut Context) -> Resolved {
        ...
    }
}
```

Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



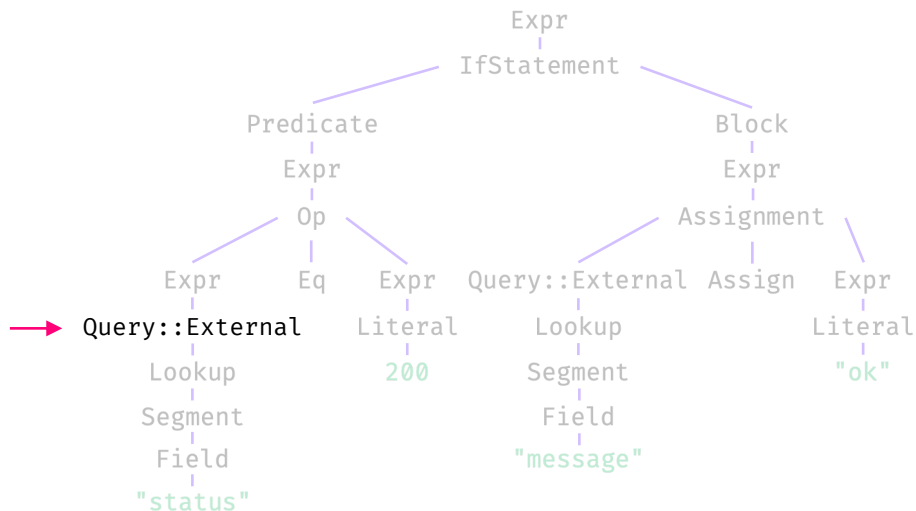
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Input: { "status": 400 }



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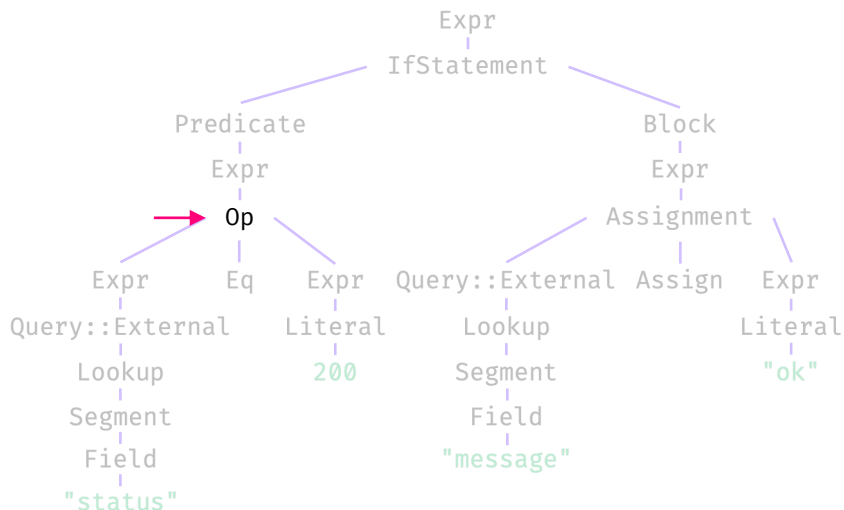
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pub trait Expression {
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```
impl Expression for Query {
    fn resolve(&self, ctx: &mut Context) -> Resolved {
        ...
    }
}
```

Input: { "status": 400 }



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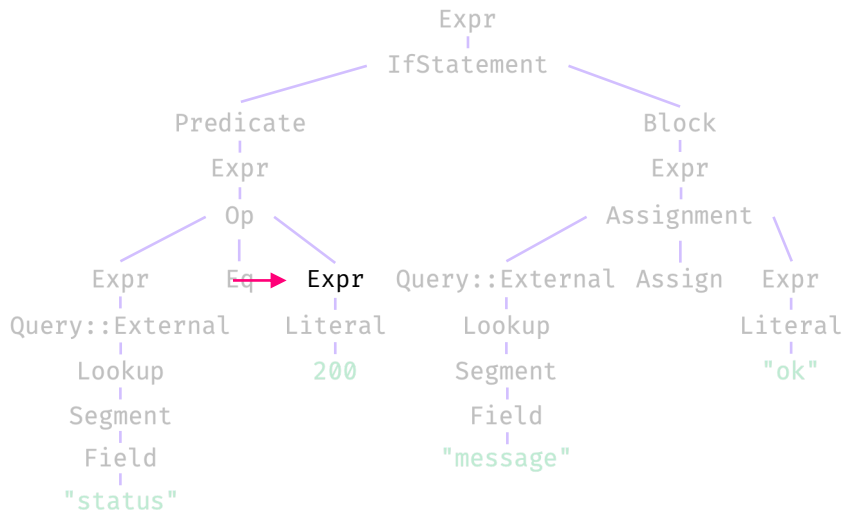
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Input: { "status": 400 }





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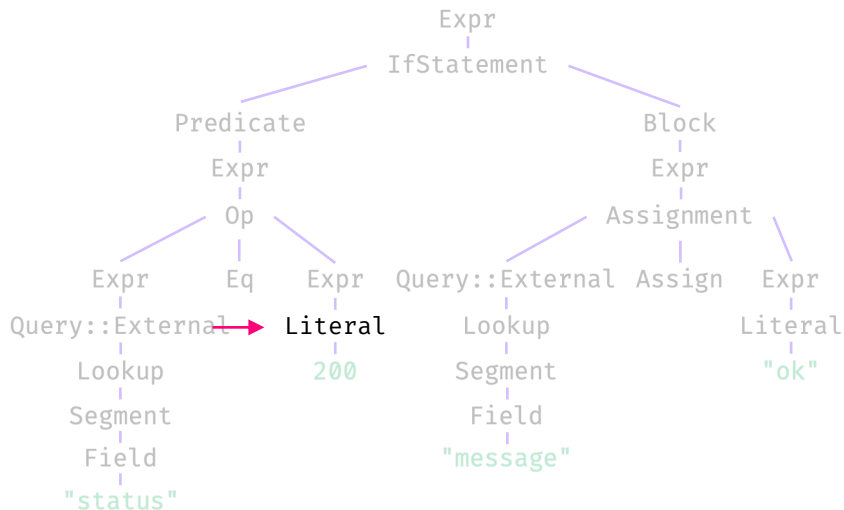
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Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



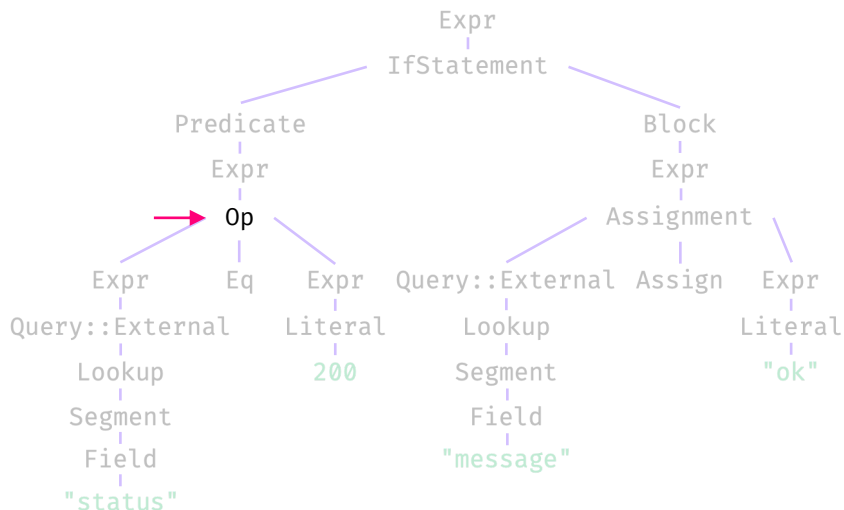
```
pub trait Expression {  
    fn resolve(&self, ctx: &mut Context) -> Resolved;  
}
```

```
impl Expression for Literal {  
    fn resolve(&self, ctx: &mut Context) -> Resolved {  
        ...  
    }  
}
```

Input: { "status": 400 }



# VRL Execution Model – Expression Traversal



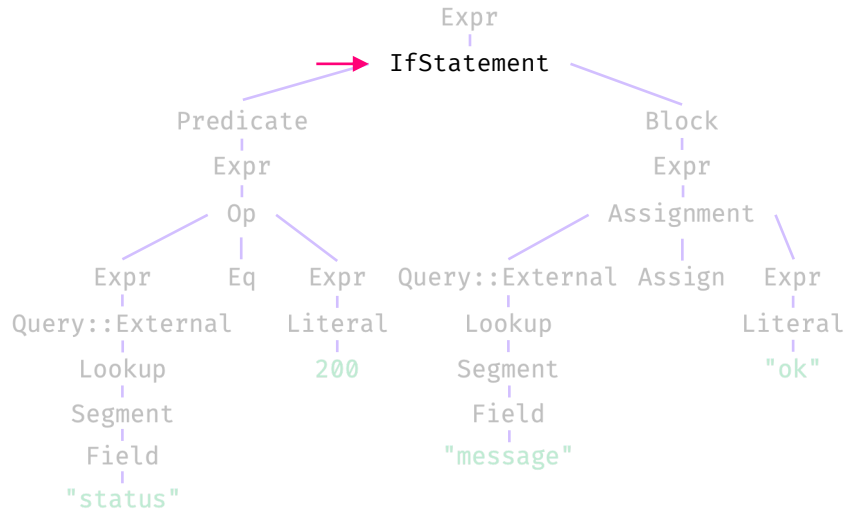
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Input: { "status": 400 }



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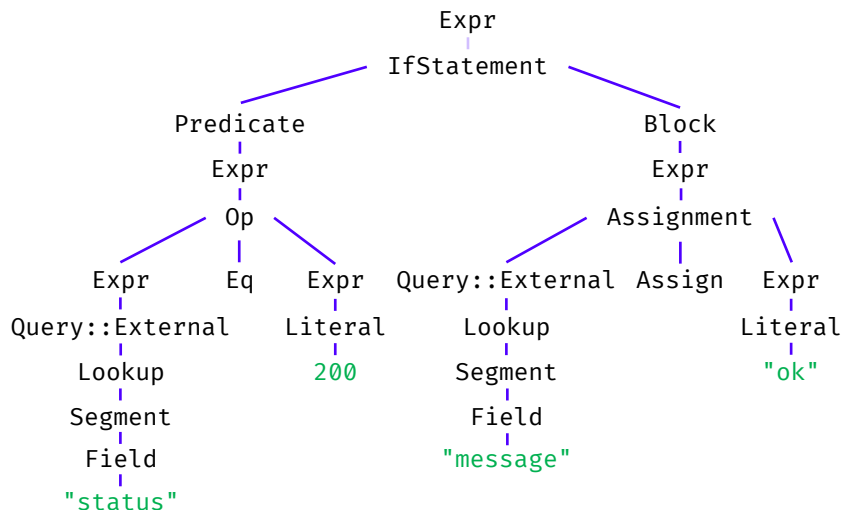
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impl Expression for IfStatement {
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Input: { "status": 400 }

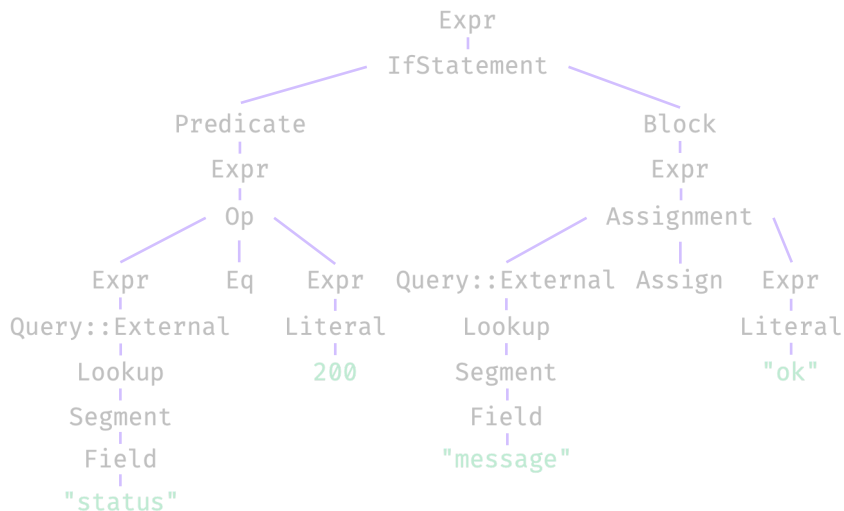


# VRL Execution Model – Virtual Machine



```
OpCode(GetPath)
Primitive(0)
OpCode(Constant)
Primitive(0)
OpCode(Equal)
OpCode(JumpIfFalse)
Primitive(7)
OpCode(Pop)
OpCode(Constant)
Primitive(1)
OpCode(SetPath)
Primitive(1)
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# VRL Execution Model – Virtual Machine



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# VRL Execution Model – Virtual Machine

```
pub fn interpret<'a>(
  &self, ctx: &mut Context<'a>
) -> Result<Value, ExpressionError> {
  let mut state = VmState::new(self);
  loop {
    let next = state.next()?;
    match next {
      OpCode::Constant => { ... }
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      ...
    }
  }
}
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OpCode(JumpIfFalse)
Primitive(7)
OpCode(Pop)
OpCode(Constant)
Primitive(1)
OpCode(SetPath)
Primitive(1)
OpCode(Jump)
Primitive(1)
OpCode(Pop)
OpCode(Return)
```

Input: { "status": 400 }



# VRL Execution Model – Virtual Machine

```
pub fn interpret<'a>(
  &self, ctx: &mut Context<'a>
) -> Result<Value, ExpressionError> {
  let mut state = VmState::new(self);
  loop {
    → let next = state.next()?;
    match next {
      OpCode::Constant => { ... }
      OpCode::Equal => { ... }
      OpCode::GetPath => { ... }
      OpCode::Jump => { ... }
      OpCode::JumpIfFalse => { ... }
      OpCode::Pop => { ... }
      OpCode::Return => { ... }
      OpCode::SetPath => { ... }
      ...
    }
  }
}
```

```
OpCode(GetPath)
Primitive(0)
OpCode(Constant)
Primitive(0) ←
OpCode(Equal)
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Primitive(7)
OpCode(Pop)
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Primitive(1)
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```

Input: { "status": 400 }



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```

Input: { "status": 400 }





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Input: { "status": 400 }



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Input: { "status": 400 }



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            OpCode::SetPath => { ... }
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        }
    }
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            OpCode::Jump => { ... }
            OpCode::JumpIfFalse => { ... }
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OpCode(GetPath)
Primitive(0)
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```

Input: { "status": 400 }



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            OpCode::Equal => { ... }
            OpCode::GetPath => { ... }
            OpCode::Jump => { ... }
            OpCode::JumpIfFalse => { ... }
            OpCode::Pop => { ... }
            → OpCode::Return => { ... }
            OpCode::SetPath => { ... }
            ...
        }
    }
}
```

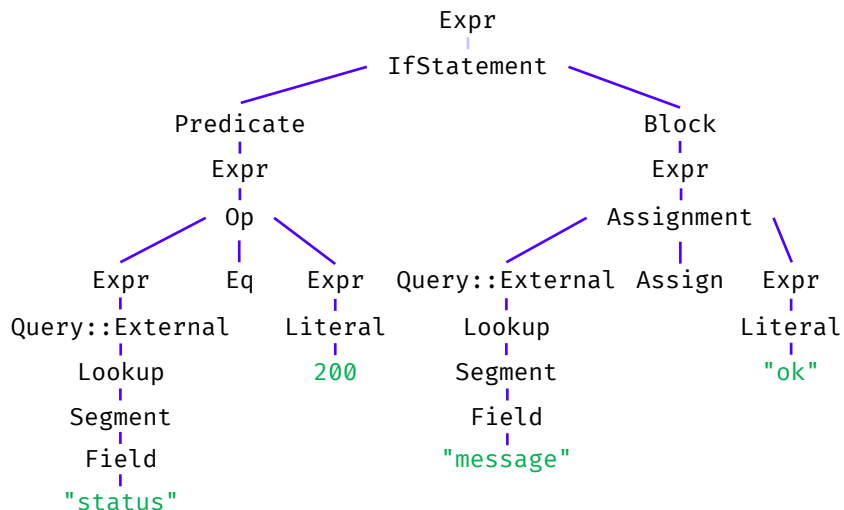
```
OpCode(GetPath)
Primitive(0)
OpCode(Constant)
Primitive(0)
OpCode(Equal)
OpCode(JumpIfFalse)
Primitive(7)
OpCode(Pop)
OpCode(Constant)
Primitive(1)
OpCode(SetPath)
Primitive(1)
OpCode(Jump)
Primitive(1)
OpCode(Pop)
OpCode(Return) ←
```

Input: { "status": 400 }





# VRL Execution Model – Code Generation



```
define void @vrl_execute(%"Context"* align 8 %context,
start:
```

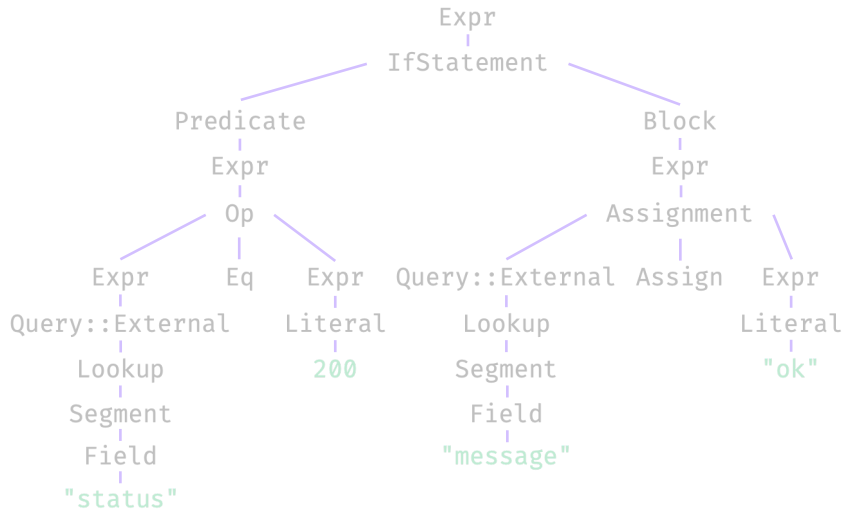
```
    call void @vrl_expression_query_target_external_impl
    %rhs = alloca %"Result<Value>"*, align 8
    call void @vrl_resolved_initialize(%"Result<Value>"*
    call void @vrl_expression_literal_impl(%"Value"* bit
    call void @vrl_expression_op_eq_impl(%"Result<Value>
    %vrl_resolved_boolean_is_true = call i1 @vrl_resolve
    call void @vrl_resolved_drop(%"Result<Value>"** %rhs
    br i1 %vrl_resolved_boolean_is_true, label %if_state
```

```
if_statement_if_branch: ; preds = %start
    call void @vrl_expression_literal_impl(%"Value"* bit
    call void @vrl_expression_assignment_target_insert_e
    br label %block_end
```

```
block_end: ; preds = %if_statement_if_branch, %start
    ret void
}
```



# VRL Execution Model – Code Generation



```
define void @vrl_execute(%"Context"* align 8 %context,
start:
    call void @vrl_expression_query_target_external_impl
    %rhs = alloca %"Result<Value>"*, align 8
    call void @vrl_resolved_initialize(%"Result<Value>"*
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    br i1 %vrl_resolved_boolean_is_true, label %if_statem
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if_statement_if_branch: ; preds = %start
    call void @vrl_expression_literal_impl(%"Value"* bit
    call void @vrl_expression_assignment_target_insert_e
    br label %block_end
```

```
block_end: ; preds = %if_statement_if_branch, %start
    ret void
}
```



# VRL Execution Model – Code Generation

```
define void @vrl_execute(%"Context"* align 8 %context, %"Result<Value>"* align 8 %result) {
start:
  call void @vrl_expression_query_target_external_impl(%"Context"* %context, %"LookupBuf"* bitcast ([32 x i8]
%rhs = alloca %"Result<Value>"*, align 8
  call void @vrl_resolved_initialize(%"Result<Value>"** %rhs)
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"200" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_op_eq_impl(%"Result<Value>"** %rhs, %"Result<Value>"* %result)
%vrl_resolved_boolean_is_true = call i1 @vrl_resolved_boolean_is_true(%"Result<Value>"* %result)
  call void @vrl_resolved_drop(%"Result<Value>"** %rhs)
  br i1 %vrl_resolved_boolean_is_true, label %if_statement_if_branch, label %block_end

if_statement_if_branch: ; preds = %start
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"\22ok\22" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_assignment_target_insert_external_impl(%"Context"* %context, %"LookupBuf"* bitcas
  br label %block_end

block_end: ; preds = %if_statement_if_branch, %start
  ret void
}
```



# VRL Execution Model – Code Generation

```
define void @vrl_execute("Context"* align 8 %context, "Result<Value>"* align 8 %result) {
start:
  call void @vrl_expression_query_target_external_impl("Context"* %context, "LookupBuf"* bitcast ([32 x i8]
  %rhs = alloca "Result<Value>"*, align 8
  call void @vrl_resolved_initialize("Result<Value>"** %rhs)
  call void @vrl_expression_literal_impl("Value"* bitcast ([40 x i8]* @"200" to "Value"*), "Result<Value>"
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```

Input: { "status": 400 }



# VRL Execution Model – Code Generation

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  br i1 %vrl_resolved_boolean_is_true, label %if_statement_if_branch, label %block_end

if_statement_if_branch: ; preds = %start
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"\22ok\22" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_assignment_target_insert_external_impl(%"Context"* %context, %"LookupBuf"* bitcas
  br label %block_end

block_end: ; preds = %if_statement_if_branch, %start
  ret void
}
```

Input: { "status": 400 }



# VRL Execution Model – Code Generation

```
define void @vrl_execute(%"Context"* align 8 %context, %"Result<Value>"* align 8 %result) {
start:
  call void @vrl_expression_query_target_external_impl(%"Context"* %context, %"LookupBuf"* bitcast ([32 x i8]
%rhs = alloca %"Result<Value>"*, align 8
  call void @vrl_resolved_initialize(%"Result<Value>"** %rhs)
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"200" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_op_eq_impl(%"Result<Value>"** %rhs, %"Result<Value>"* %result)
  %vrl_resolved_boolean_is_true = call i1 @vrl_resolved_boolean_is_true(%"Result<Value>"* %result)
  call void @vrl_resolved_drop(%"Result<Value>"** %rhs)
→ br i1 %vrl_resolved_boolean_is_true, label %if_statement_if_branch, label %block_end

if_statement_if_branch: ; preds = %start
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"\22ok\22" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_assignment_target_insert_external_impl(%"Context"* %context, %"LookupBuf"* bitcas
  br label %block_end

block_end: ; preds = %if_statement_if_branch, %start
  ret void
}
```

Input: { "status": 400 }



# VRL Execution Model – Code Generation

```
define void @vrl_execute(%"Context"* align 8 %context, %"Result<Value>"* align 8 %result) {
start:
  call void @vrl_expression_query_target_external_impl(%"Context"* %context, %"LookupBuf"* bitcast ([32 x i8]
%rhs = alloca %"Result<Value>"*, align 8
  call void @vrl_resolved_initialize(%"Result<Value>"** %rhs)
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"200" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_op_eq_impl(%"Result<Value>"** %rhs, %"Result<Value>"* %result)
  %vrl_resolved_boolean_is_true = call i1 @vrl_resolved_boolean_is_true(%"Result<Value>"* %result)
  call void @vrl_resolved_drop(%"Result<Value>"** %rhs)
  br i1 %vrl_resolved_boolean_is_true, label %if_statement_if_branch, label %block_end

if_statement_if_branch: ; preds = %start
  call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"\22ok\22" to %"Value"*), %"Result<Value>"
  call void @vrl_expression_assignment_target_insert_external_impl(%"Context"* %context, %"LookupBuf"* bitcas
  br label %block_end

block_end: ; preds = %if_statement_if_branch, %start
→ ret void
}
```

Input: { "status": 400 }



# Performance Characteristics of Modern CPUs

# Performance Characteristics of Modern CPUs

## Latencies of data access

Register  
■ 1 cycle

L1 Cache  
■ 4 cycles

L2 Cache  
■ 14 cycles

L3 Cache  
■ ~50 cycles

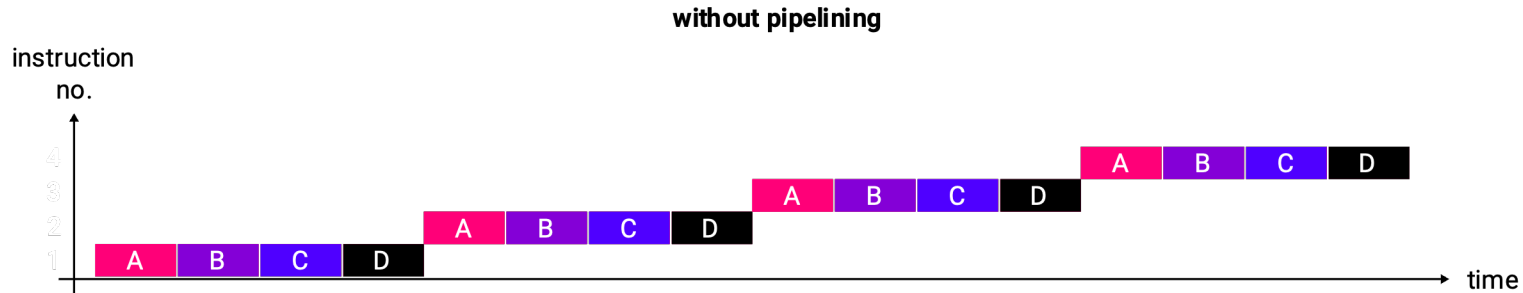
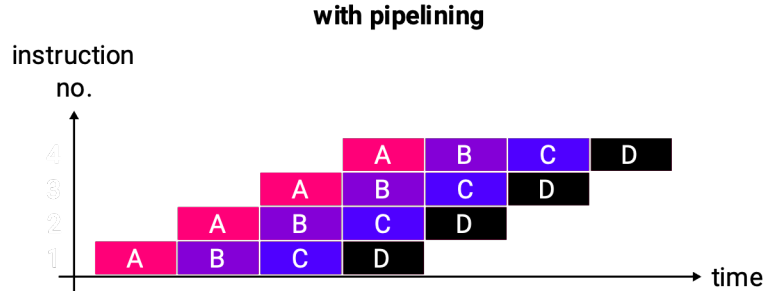
Main Memory  
■ ~200 cycles

<https://cvw.cac.cornell.edu/codeopt/memtimes>



# Performance Characteristics of Modern CPUs

Instruction processing



[https://de.wikipedia.org/wiki/Pipeline\\_\(Prozessor\)#/media/Datei:Befehlspipeline.svg](https://de.wikipedia.org/wiki/Pipeline_(Prozessor)#/media/Datei:Befehlspipeline.svg)



# POV: Branch Predictor

Runtime Interpretation



Code Generation



# LLVM Architecture Overview

Expression Tree


LLVM IR

Target Machine

Machine Code



# LLVM Architecture Overview

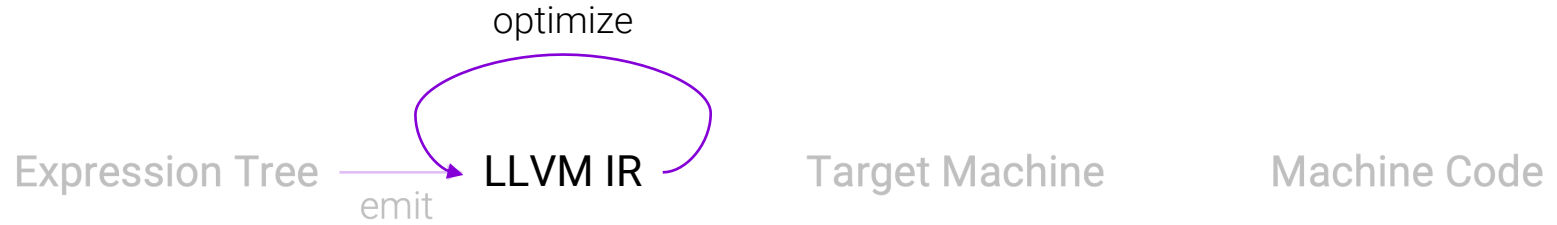
Expression Tree  LLVM IR  
emit

Target Machine

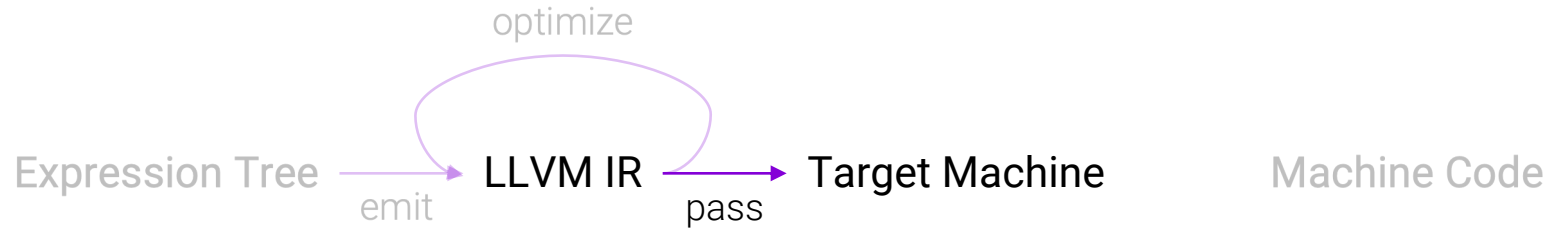
Machine Code



# LLVM Architecture Overview



# LLVM Architecture Overview



# LLVM Architecture Overview





# Code Generation – General Idea

```
#[no_mangle]
pub extern "C" fn vrl_resolved_initialize(result: *mut Resolved) {
    unsafe { result.write(Ok(Value::Null)) };
}

#[no_mangle]
pub extern "C" fn vrl_resolved_drop(result: *mut Resolved) {
    drop(unsafe { result.read() });
}

#[no_mangle]
pub extern "C" fn vrl_resolved_is_err(result: &mut Resolved) -> bool {
    result.is_err()
}

#[no_mangle]
pub extern "C" fn vrl_resolved_boolean_is_true(result: &Resolved) -> bool {
    result.as_ref().unwrap().as_boolean().unwrap()
}

#[no_mangle]
pub extern "C" fn vrl_expression_assignment_target_insert_external_impl(
    ctx: &mut Context,
    path: &LookupBuf,
    resolved: &Resolved,
) {
    let value = resolved.as_ref().unwrap().clone();
    let _ = ctx.target_mut().insert(path, value);
}

...
```

```
; Function Attrs: uwtable
define void @vrl_resolved_initialize(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>):start:
%self.dbg.spill.i = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, align 8, !dbg 1465333
%4 = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, align 8, !dbg 1465334
%result.dbg.spill = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.5, align 8, !dbg 1465334
%4 = alloca %"memmem::SearcherKind", align 8
store %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>, @.lrc.4, !dbg 1465334
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>, @.lrc.4, !dbg 1465334)
%0 = bitcast %"memmem::SearcherKind"* %5 to i8*, !dbg 1465333
store i8 8, i8* %0, align 8, !dbg 1465333
%1 = bitcast %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4 to i8*, !dbg 1465334
%2 = getelementptr inbounds %"std::result::Result<vrl_compiler::Value, vrl_compiler::ExpressionError>::Ok", %"std::result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4", @.lrc.4, !dbg 1465334
%3 = bitcast %"memmem::SearcherKind"* %2 to i8*, !dbg 1465334
%4 = bitcast %"memmem::SearcherKind"* %5 to i8*, !dbg 1465334
call void @llvm.memcpy.p0i8.p0i8.i64(i8* align 8 %3, i8* align 8 %4, i64 40, i1 false), !dbg 1465334
%5 = bitcast %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4 to i64*, !dbg 1465334
store i64 0, i64* %5, align 8, !dbg 1465334
call void @llvm.experimental.noalias.scope.decl(metadata 1465335), !dbg 1465338
store %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465338
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465338)
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.5, !dbg 1465338)
%6 = bitcast %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.5 to i64*, !dbg 1465334
store i64 0, i64* %6, align 8, !dbg 1465334
call void @llvm.memcpy.p0i8.p0i8.i64(i8* align 8 %6, i8* align 8 %7, i64 88, i1 false), !dbg 1465346
call void @_ZN4core3ptr5write17h5e38451d006cd590E(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.5, !dbg 1465338)
br label %bb1, !dbg 1465338

bb1:
    ret void, !dbg 1465348
}

; Function Attrs: uwtable
define void @vrl_resolved_drop(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>):start:
%self.dbg.spill.i = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, align 8, !dbg 1465353
%result.dbg.spill = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, align 8, !dbg 1465353
%3 = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, align 8, !dbg 1465353
store %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465353
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465353)
call void @llvm.experimental.noalias.scope.decl(metadata 1465353), !dbg 1465356
store %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465356
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465356)
call void @_ZN4core3ptr4read17h756fc1bb2450aE(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465356)
br label %bb1, !dbg 1465356

bb1:
    call void @_ZN4core3mem4drop17h1d6703fac067675cE(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465356)
br label %bb2, !dbg 1465356

bb2:
    ret void, !dbg 1465366
}

; Function Attrs: uwtable
define void @vrl_resolved_is_err(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>):start:
%result.dbg.spill = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, align 8, !dbg 1465390
store %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465390
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465390)
%0 = call zeroext i1 @_ZN4core6result19Result5LT$T$C$E$GT$5err17h17f59dc30d2082E(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.3, !dbg 1465390)
br label %bb1, !dbg 1465390

bb1:
    ret i1 %0, !dbg 1465391
}

; Function Attrs: uwtable
define zeroext i1 @vrl_resolved_boolean_is_true(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>):start:
%result.dbg.spill = alloca %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, align 8, !dbg 1465396
store %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465396
call void @llvm.dbg.declare(metadata %"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465396)
%0 = call i64 @_ZN4core6result19Result5LT$T$C$E$GT$5as_ref17h23ee4ff0fa33476E(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465396)
%5.0 = extractvalue { i64, i8* } %0, 0, !dbg 1465396
%5.1 = extractvalue { i64, i8* } %0, 1, !dbg 1465396
br label %bb1, !dbg 1465396

bb1:
    call align 8 dereferenceable(40) %"memmem::SearcherKind"* @_ZN4core6result19Result5LT$T$C$E$GT$5unwrap17hf17d2cb2ff2E(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465396)
br label %bb2, !dbg 1465396

bb2:
    call i64 @_ZN4core6result19Result5LT$T$C$E$GT$5unwrap17hf17d2cb2ff2E(%"core":result::Result<addr2line::gimli::UnitHeader<addr2line::gimli::EndianSlice<addr2line::gimli::LittleEndian>>>@.lrc.4, !dbg 1465396)
br label %bb1, !dbg 1465396
```





# Code Generation – General Idea

```
#[no_mangle]
pub extern "C" fn vrl_resolved_initialize(result: *mut Resolved) {
    unsafe { result.write(Ok(Value::Null)) };
}

#[no_mangle]
pub extern "C" fn vrl_resolved_drop(result: *mut Resolved) {
    drop(unsafe { result.read() });
}

#[no_mangle]
pub extern "C" fn vrl_resolved_is_err(result: &mut Resolved) -> bool {
    result.is_err()
}

#[no_mangle]
pub extern "C" fn vrl_resolved_boolean_is_true(result: &Resolved) -> bool {
    result.as_ref().unwrap().as_boolean().unwrap()
}

#[no_mangle]
pub extern "C" fn vrl_expression_assignment_target_insert_external_impl(
    ctx: &mut Context,
    path: &LookupBuf,
    resolved: &Resolved,
) {
    let value = resolved.as_ref().unwrap().clone();
    let _ = ctx.target_mut().insert(path, value);
}

...
```

```
define void @vrl_execute(
    %"Context"* align 8 %context,
    %"Result<Value>"* align 8 %result
) {
start:
    ret void
}
```



# Code Generation – Function Calls

```
let fn_ident = "vrl_resolved_initialize";
let fn_impl = ctx
    .module()
    .get_function(fn_ident)
    .ok_or(format!(r#"failed to get "{}" function"#, fn_ident))?;

ctx.builder()
    .build_call(fn_impl, &[argument_ref.into()], fn_ident)
```



```
call void @vrl_resolved_initialize(%"Result<Value>"** %resolved)
```



# Code Generation – Allocations

```
let resolved_type = self
  .function()
  .get_nth_param(1)
  .unwrap()
  .get_type();

self.builder.build_alloca(resolved_type, name)
```



```
%result = alloca %"Result<Value>"*, align 8
```

# Code Generation – Branching

```
let if_block = ctx
    .context()
    .append_basic_block(function, "if_block");

let else_block = ctx
    .context()
    .append_basic_block(function, "else_block");

ctx.builder()
    .build_conditional_branch(predicate, if_block, else_block);
```



```
br i1 %predicate, label %if_block, label %else_block

if_statement_if_branch:

block_end:
```

# Code Generation – Full Example

```
if .status == 200 {  
    .message = "ok"  
}
```

```
define void @vrl_execute(%"Context"* align 8 %context, %"Result<Value>"* align 8 %result) {  
start:  
    call void @vrl_expression_query_target_external_impl(%"Context"* %context, %"LookupBuf"* bitcast ([32 x i8]* @status to %"LookupBuf"*), %"Result<Value>"* %result, %"LookupBuf"* bitcast ([32 x i8]* @status to %"LookupBuf"*))  
    %rhs = alloca %"Result<Value>"*, align 8  
    call void @vrl_resolved_initialize(%"Result<Value>"** %rhs)  
    call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"200" to %"Value"*), %"Result<Value>"** %rhs)  
    call void @vrl_expression_op_eq_impl(%"Result<Value>"** %rhs, %"Result<Value>"* %result)  
    %vrl_resolved_boolean_is_true = call i1 @vrl_resolved_boolean_is_true(%"Result<Value>"* %result)  
    call void @vrl_resolved_drop(%"Result<Value>"** %rhs)  
    br i1 %vrl_resolved_boolean_is_true, label %if_statement_if_branch, label %block_end  
  
if_statement_if_branch: ; preds = %start  
    call void @vrl_expression_literal_impl(%"Value"* bitcast ([40 x i8]* @"\22ok\22" to %"Value"*), %"Result<Value>"* %result)  
    call void @vrl_expression_assignment_target_insert_external_impl(%"Context"* %context, %"LookupBuf"* bitcast ([32 x i8]* @message to %"LookupBuf"*), %"Result<Value>"* %result, %"LookupBuf"* bitcast ([32 x i8]* @message to %"LookupBuf"*))  
    br label %block_end  
  
block_end: ; preds = %if_statement_if_branch, %start  
    ret void  
}
```



# Questions

