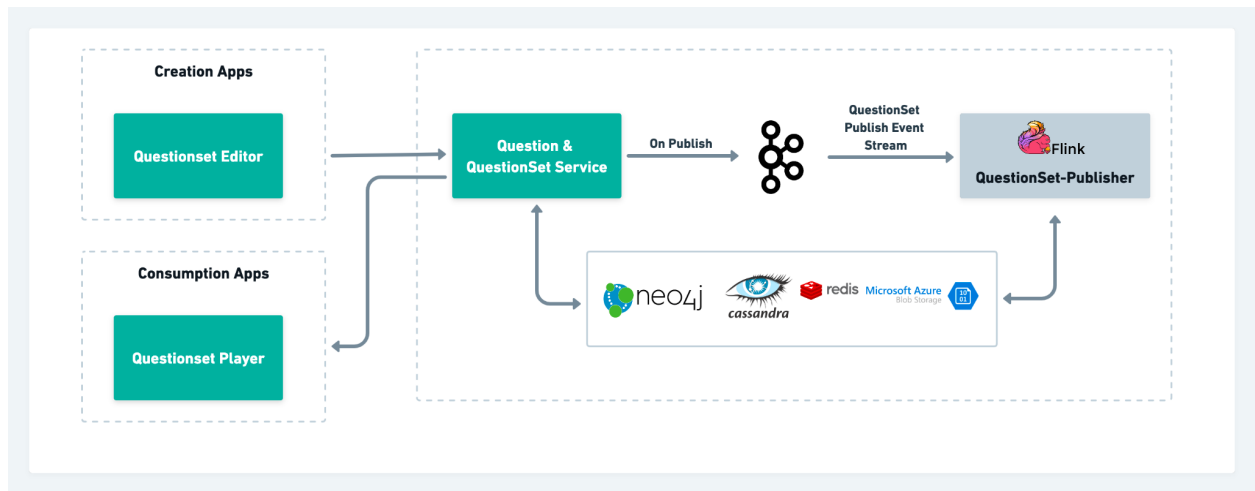


# Sunbird ED Developer Bootcamp 2023 (Sunbird inQuiry)

## Context:

This document helps in understanding the prerequisites and installation steps for one of the key components (**QuML Player**) of the inQuiry building block.

## Technical Architecture



## Prerequisite:

The following are required software packages to run QuML Player.

Software/ Frameworks	Version	Validate Prerequisites
Node	v14	<code>node -v</code>
Angular JS	v12	<code>ng version</code>
GIT	-	
Postman	-	

For more information on installing Node.js, see [nodejs.org](https://nodejs.org). If you are unsure what version of Node.js runs on your system, run “**node -v**” in a command prompt (terminal) window.

For installing a specific version of node, please consider using the [nvm](https://github.com/nvm-sh/nvm).

For more information on installing angular, see [angular.io/cli](https://angular.io/cli). If you are unsure what version of Angular runs on your system, run “**ng version**” in a command prompt (terminal) window.

# Set up Your Machine


Please fork the [guml-player](#) repository to manage the code changes and contribute them easily.

## Create a new fork

A *fork* is a copy of a repository. Forking a repository allows you to freely experiment with changes without affecting the original project. [View existing forks.](#)

---

**Owner \***      **Repository name \***

 pallakarthekreddy ▾ / player ✓


By default, forks are named the same as their upstream repository. You can customize the name to distinguish it further.

**Description (optional)**

---

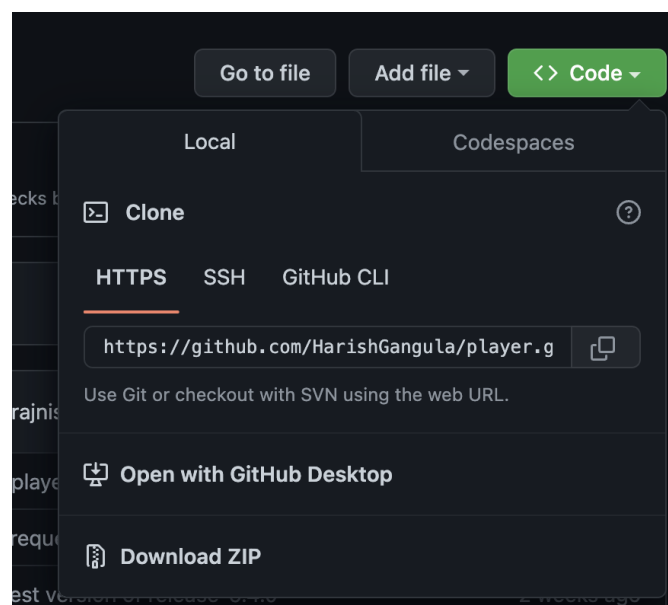
**Copy the `main` branch only**  
Contribute back to Sunbird-inQuiry/player by adding your own branch. [Learn more.](#)

---


 You are creating a fork in your personal account.

---

[Create fork](#)



<b>Repository</b>	<a href="https://github.com/Sunbird-inQuiry/player">https://github.com/Sunbird-inQuiry/player</a>
-------------------	---

 **Note:** Please **uncheck** the “Copy the main branch only”. This will copy all the branches to the fork.

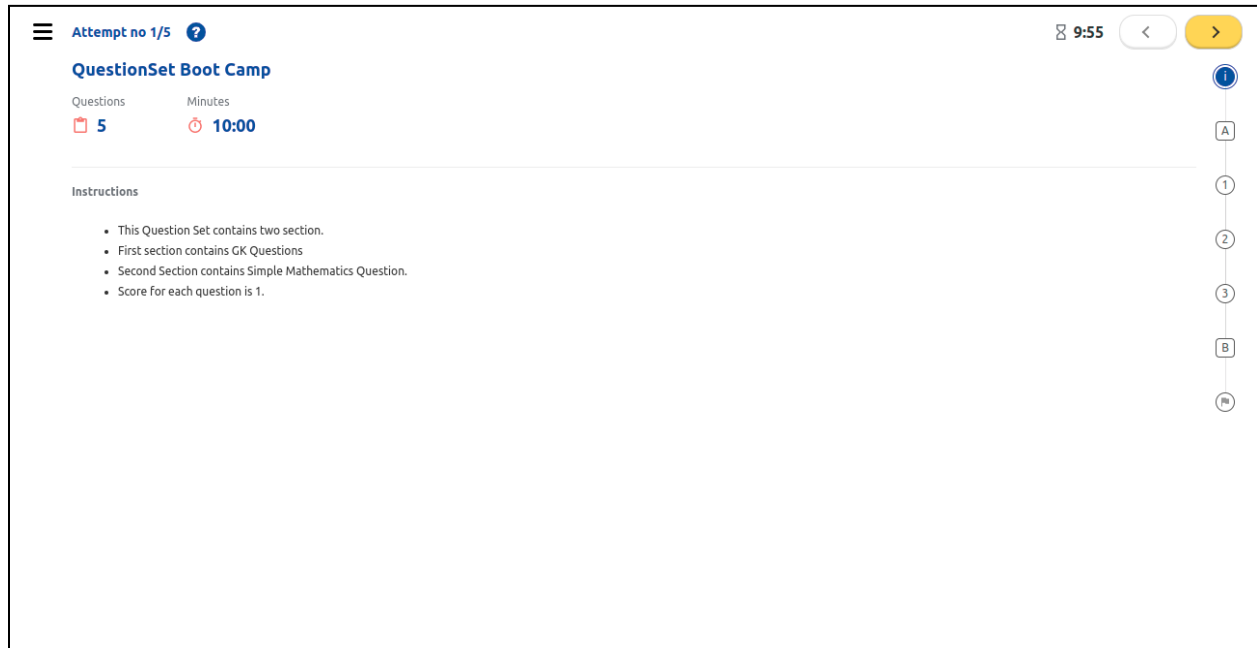
<b>Clone Repository</b>	<i>git clone git@github.com:&lt;github username&gt;/player.git (ssh)</i> <b>(or)</b> <i>git clone https://github.com/&lt;github username&gt;/player.git (https)</i>
<b>Branch</b>	<i>bootcamp</i>
<b>Change folder</b>	<i>cd player</i>
<b>Update upstream repository</b>	<i>git remote add upstream git@github.com:Sunbird-inQuiry/player.git (ssh)</i> <i>or</i> <i>git remote add upstream https://github.com/Sunbird-inQuiry/player.git (https)</i>
<b>Change the branch</b>	<i>git checkout -b bootcamp</i>
<b>Validate your fork</b>	<i>git status</i>  It should show: Your branch is up-to-date with bootcamp.


## Build & Run

<b>Change folder</b>	<i>cd player</i>
<b>Install dependencies</b>	<i>npm install</i>
<b>Change to QuML Lib</b>	<i>cd projects/quml-library</i>
<b>Install dependencies (for QuML Lib)</b>	<i>npm install</i>
<b>Move to root path</b>	<i>cd ../../</i>

<b>Build the project</b>	<code>npm run build</code>
<b>Run the service (in another terminal)</b>	<code>npm run serve</code>
<b>Validate</b>	<a href="http://localhost:4200/">http://localhost:4200/</a>

If the setup is successful, you will be able to see the below page.



 **Note:** if you want to play a different question set, change the question set ID in [app.component.ts](http://app.component.ts) file by changing the **contentId** value in your local cloned repo.

## Run Unit Tests with code coverage:

<b>Change folder</b>	<code>cd player</code>
<b>Run Test cases</b>	<code>npm run test-lib-coverage</code>

## Additional Links:

<b>ENV</b>	<a href="https://drive.google.com/file/d/18r7tLDnOY1SWnQOkuGjhdiVCSPluZcZk/view?usp=share_link">https://drive.google.com/file/d/18r7tLDnOY1SWnQOkuGjhdiVCSPluZcZk/view?usp=share_link</a>
<b>Postman Collection</b>	<a href="https://drive.google.com/file/d/1Tt3V-BitEanfiWjyFmSo1OQ4nU0yzkjk/view?usp=share_link">https://drive.google.com/file/d/1Tt3V-BitEanfiWjyFmSo1OQ4nU0yzkjk/view?usp=share_link</a>
<b>Sample Data</b>	<a href="https://docs.google.com/document/d/1X4AS_a5mM7ePmAVty_BQ53704RHYGLgp6Yf4gllhpvk/edit?usp=sharing">https://docs.google.com/document/d/1X4AS_a5mM7ePmAVty_BQ53704RHYGLgp6Yf4gllhpvk/edit?usp=sharing</a>

## Hands on exercise:

Currently, the player end page is showing the score as a number, we want to show only the final score as a float value.

I.e. instead of showing score as 2 we would like to show score as 2.00

## **Problem Statements:**

### **Use case 1: [IQ-298](#) QuML Player with configurable score and shuffle the Questions**

The QuML player uses the QuestionSet and plays the questions. It generates the telemetry and computes the score. It also, has the ability to shuffle the questions of the QuestionSet and to have a different experience for each play.

But, it uses score as zero or “1” for all the questions. Please enhance the implementation to update the score to any defined value to compute the score.

### **Use case 2: [IQ-287](#) QuML Player – Question with audio as solution**

The QuML Player has the capability to render solutions as only the video, text and image. Please enhance the implementation to support an audio.

### **Use case 3: [IQ-295](#) Enhance QuML player to support multiples Question sets**